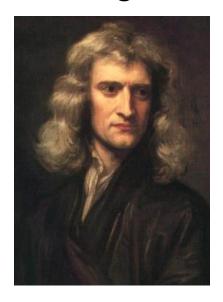
Chapter 16 LIGHT

State Standards Addressed

Waves Waves have characteristic properties that do not depend on the type of wave. As a basis for understanding this concept:

- Students know waves carry energy from one place to another.
- Students know how to identify transverse and longitudinal waves in mechanical media, such as springs and ropes, and on the earth (seismic waves).
- Students know how to solve problems involving wavelength, frequency, and wave speed.
- Students know sound is a longitudinal wave whose speed depends on the properties of the medium in which it propagates.
- Students know radio waves, light, and X-rays are different wavelength bands in the spectrum of electromagnetic waves whose speed in a vacuum is approximately 3×10⁸ m/s (186,000 miles/second).
- *Students know* how to identify the characteristic properties of waves: interference (beats), diffraction, refraction, Doppler effect, and polarization.

Chapter 27: Light I. Early Concepts of Light (27,1) A. Light studied for thousands of years



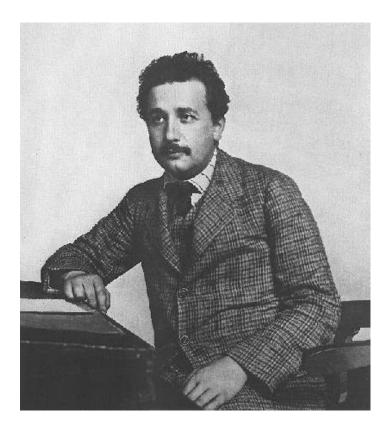


1. Up until **Newton** and beyond, most philosophers though light consisted of **particles**

2. One Greek, Empedocles taught light traveled in **waves**

3. Wave theory accepted theory in nineteenth century

- B. Einstein published theory explaining photoelectric effect in 1905. Said light consists of particles (later called photons)
- C. Scientist now agree that light has a dual nature, part particle and part wave.



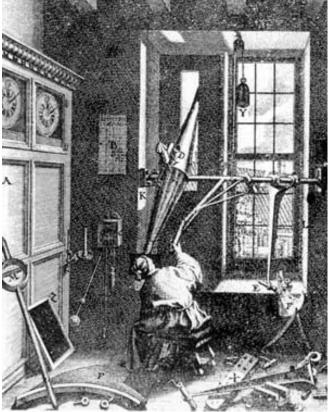
Incident Waves (Unpolarized) Vertically Polarized Polarizer 2 Light (Horizontal) Wave Figure 7 Polarizer 1 (Vertical) Incident Particles

Particles and Waves Through Crossed Polarizers

II. The Speed of Light (27.2)

A. It was not known whether light traveled instantaneously or with finite speed.
1. Danish astronomer Olaus Roemer (1675) measured the **periods** of Jupiters moons.

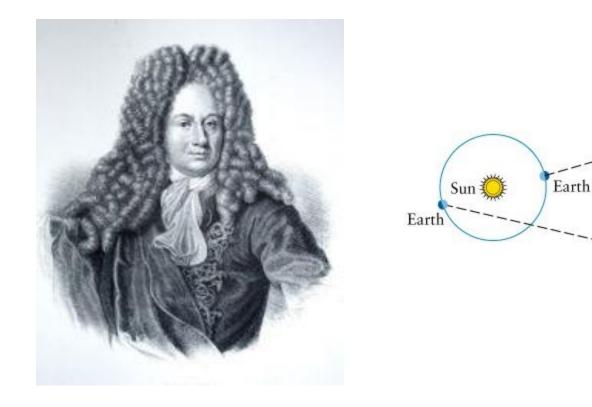




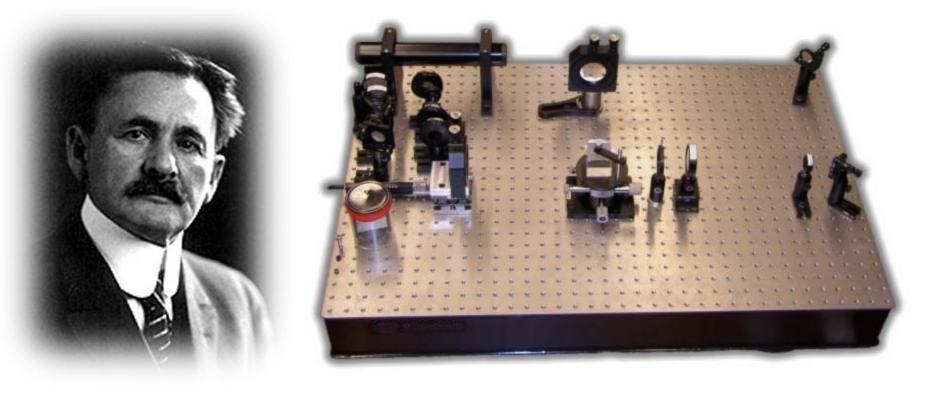
- a. Measured period of innermost moon (Io)
- b. Periods longer when Earth moving away from Jupiter and <u>shorter</u> when Earth moving toward Jupiter

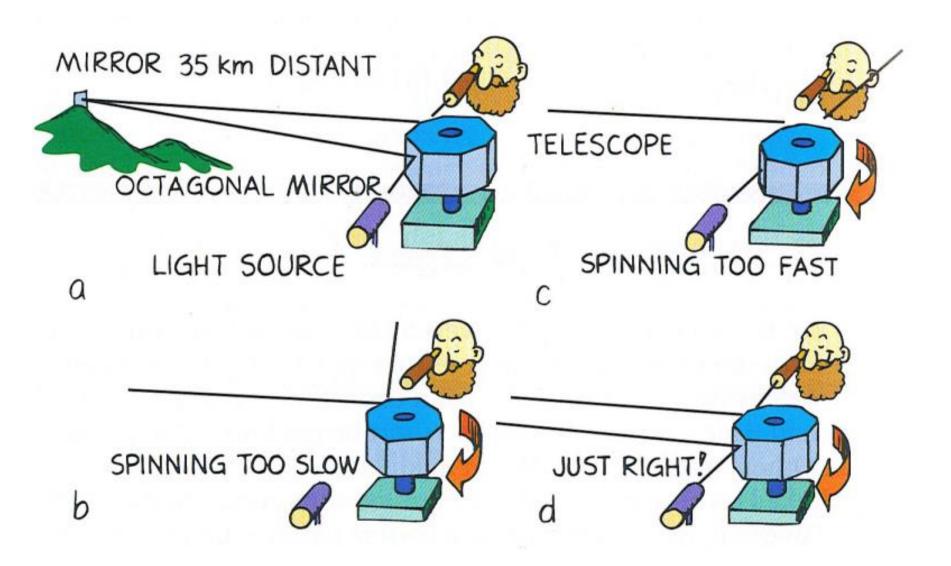
Jupiter

Jupiter

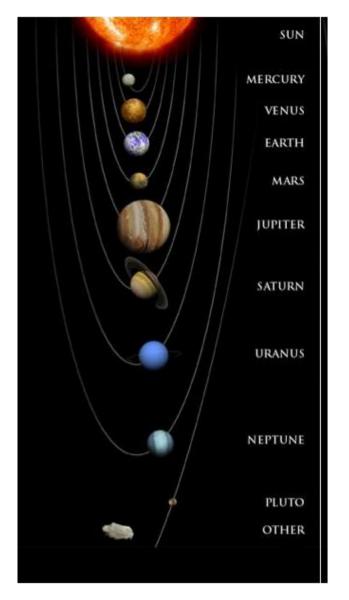


- 2. Albert Michelson (late 1880's) conducted most famous experiment
 - a. Bounced light off mirror arrangement
 - b. Calculated the speed of light to be
 299,920 m/s (which we rounded to 300,000 m/s)
 He received Nobel prize for this

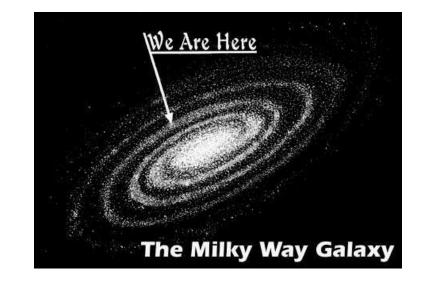




B. We know **speed of light** in a <u>vacuum</u> is a **universal constant**



 Light takes 8 minutes to travel from Sun to Earth
 Distance light travels in one year called light year
 Our galaxy is 100,000 light years in diameter

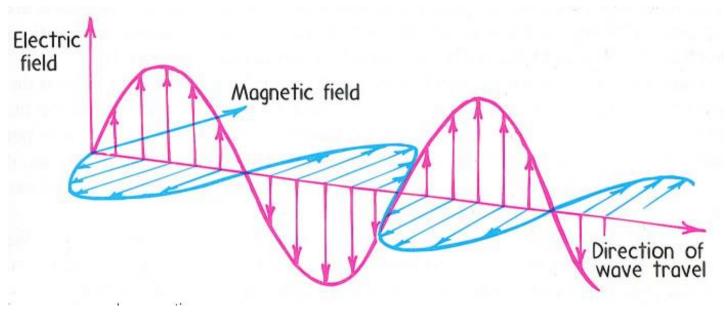


III. Electromagnetic Waves (27.3)

A. Light is energy emitted by accelerating electric charges

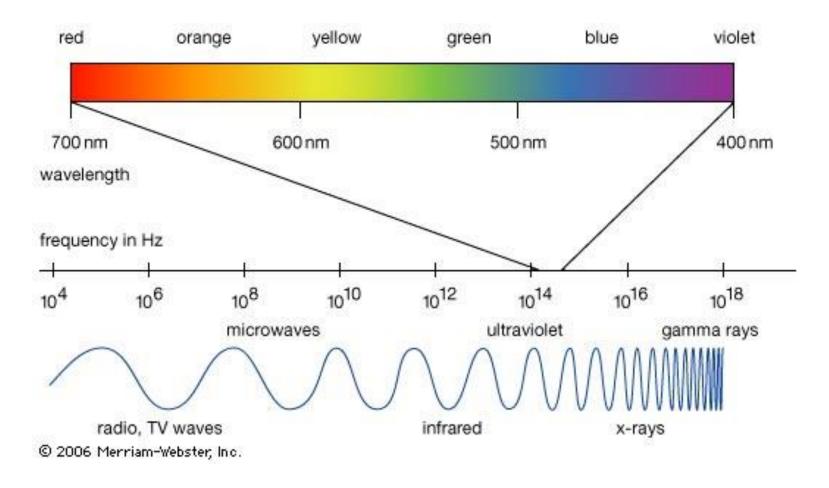
1. The energy travels in a **wave** that is partly **electric** and partly **magnetic**

2. This is called an **electromagnetic** wave

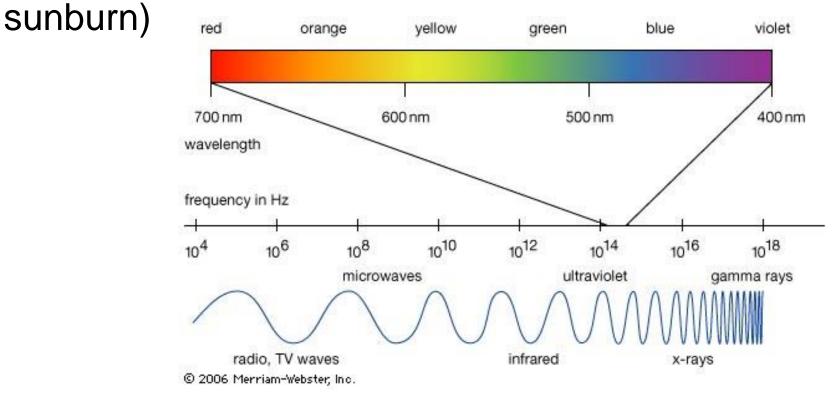


B. Light is small portion of broad family of electromagnetic waves.

1. The range of electromagnetic waves shown in electromagnetic spectrum



- 2. Lowest frequency of light we can see with our eyes is red
- 3. Highest frequency we can see appears violet
- 4. Frequencies **lower than red** are infrared (heat lamps give off **infrared**)
- 5. Higher than violet called ultraviolet (causes

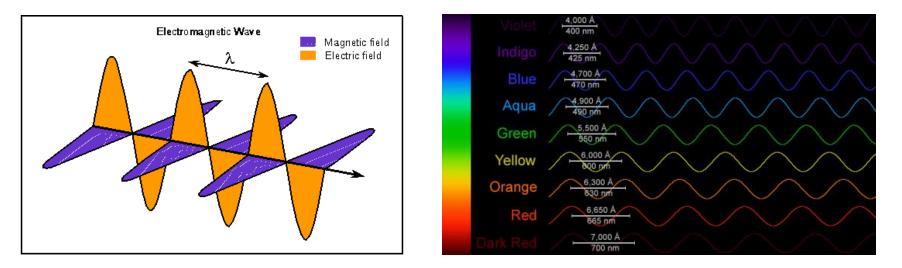


IV. Light and Transparent Materials (27.4)

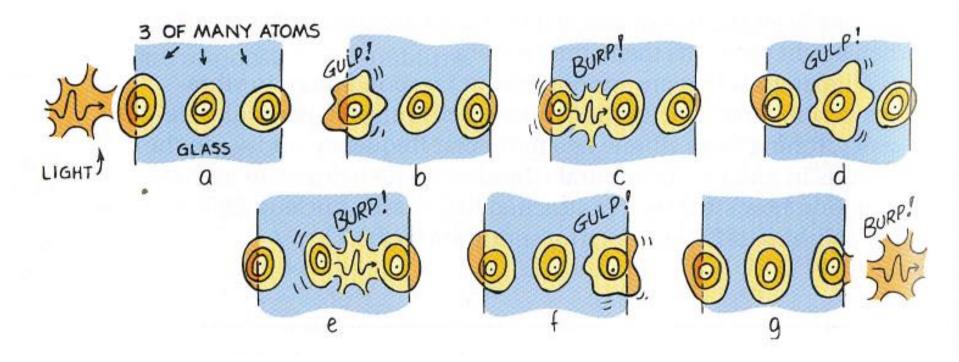
A. Light is energy carried in an electromagnetic wave that is generated by vibrating electric charges.

1. Vibrations in an **emitter** are transferred to vibrations in **receiver**

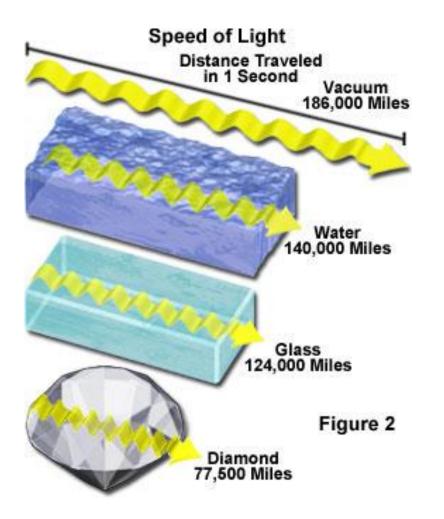
2. Visible light vibrates at very high rate (100 trillion times per second. **1014 Hertz**)



- B. Transparent materials (like glass and water)
 - 1. Allows light to pass through
 - Visible light sets up vibrations in atoms the produce a chain of absorptions and reemissions that pass the light energy through the material and out the other side



3. There is a **time delay** when light passes through a **transparent material**.



a. Light travels at differentspeed in differentmaterials

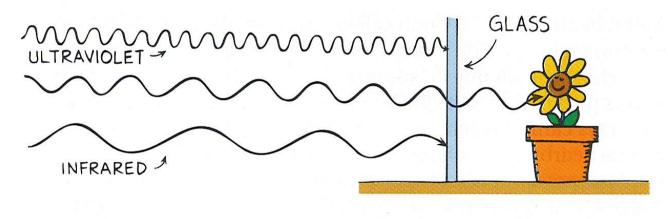
b. In water light travels at
75% the speed of light or
0.75c

c. In glass it travels 0.67c

d. In **diamond** is travels at **0.40c**

- C. Glass <u>blocks</u> both infrared and ultraviolet, but is transparent to visible light.
 - 1. Ultraviolet light creates <u>resonance</u> in glass and atoms hold onto energy for quite a long time and gives up **energy as heat.**

2. **Infrared** vibrate not only the electrons, but also the **entire structure** of the glass. This vibration **increases internal energy and makes it warmer.**

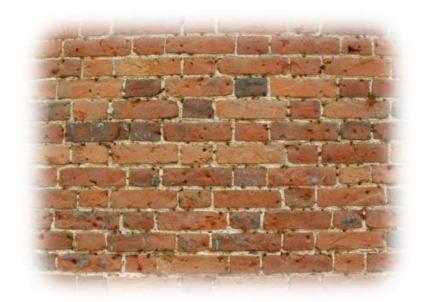


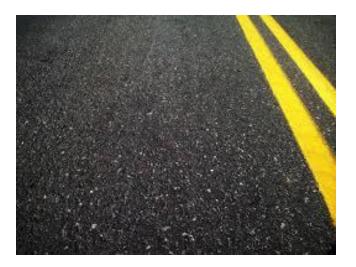
V. **Opaque** Materials (27.5)

A. Most materials **absorb** light <u>without</u> **reemission** and allow **no** light through them (they are opaque)

1. vibrations given by light to atoms and molecules turned into **random kinetic energy** (into <u>internal energy</u>)

2. The materials become slightly warmer

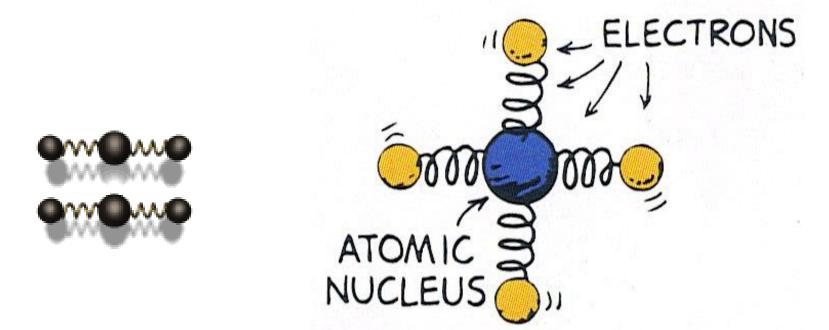




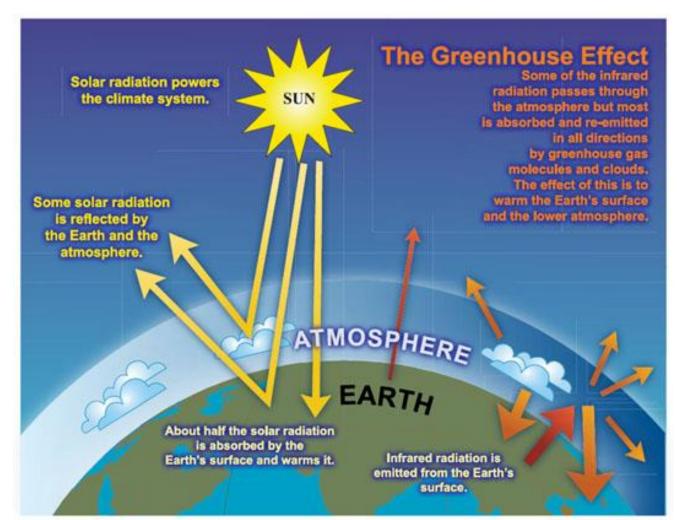
B. Metals have **outer electrons** that are <u>not</u> bound to any particular atom.

1. Makes metals **good conductors** of **electricity** and **heat.**

2. Light shines on metals causes outer electrons to vibrate, but energy does <u>not</u> "**spring**" from atom to atom but is **reemitted** as visible light (*reflected*).



C. Our atmosphere is <u>transparent</u> to **visible** light and some **infrared**, but almost <u>opaque</u> to highfrequency **ultraviolet** waves

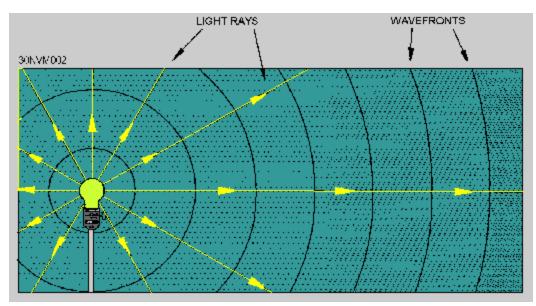


VI. Shadows (27.6)

A. A thin beam of light is called a ray

1. Any beam of light-no matter how wide-can be thought of as made of a bundle of rays

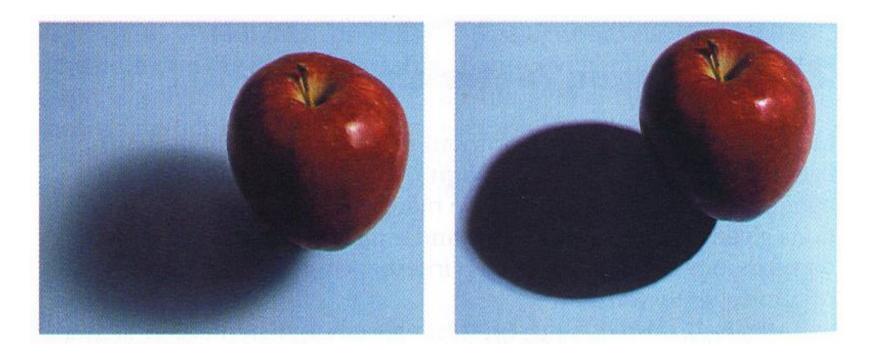
2. When light shines on object, some rays may be stopped where others pass on in a straight-line path

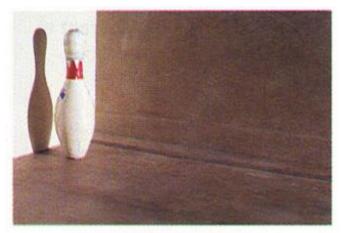


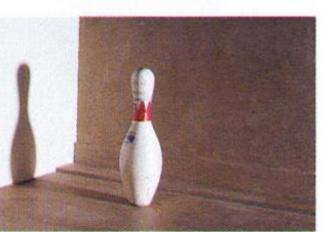
3. A shadow is formed where light rays cannot reach

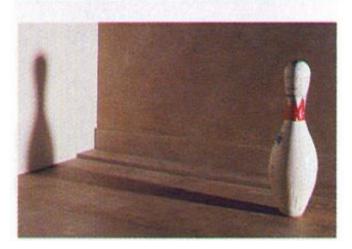


- B. Sharp shadows are produced by small light source <u>nearby</u> or by larger source <u>farther away</u>
 - C. Most shadows are somewhat blurry
 - 1. Total shadow called the **umbra**
 - 2. partial shadow called penumbra





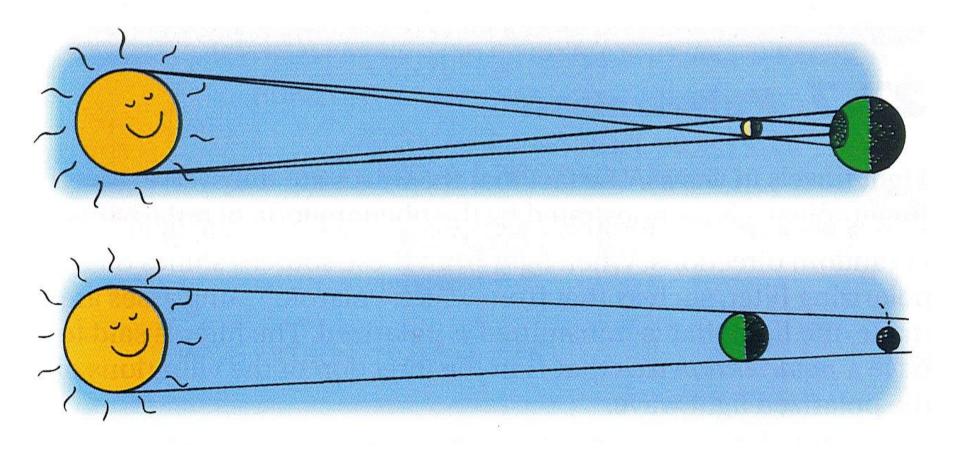




a. A **penumbra** appears where some light is blocked, but other light fill in

b. Occurs where light from a
 broad source is only partially
 blocked

- c. Can be seen during **solar eclipse** (when moon passes between Earth and Sun)
- d. Lunar eclipse- when Earth passes between Sun and the moon.



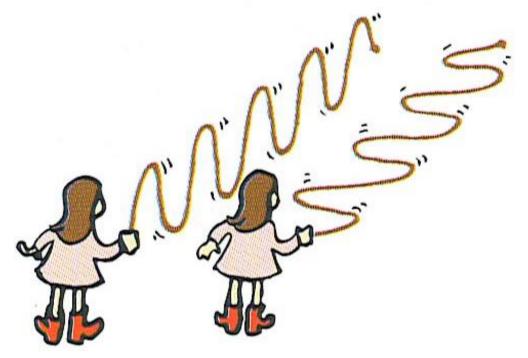
D. Shadows can be created when light is bent passing through transparent materials.

- 1. Light travels at slightly <u>different speeds</u> in warm and in cold water.
- 2. The difference **bends** the light (that's why stars "twinkle" in the night sky)

VII. Polarization (27.7)

- A, Light travels in waves (transverse waves)
 - 1. Demonstrated by phenomenon of **polarization**

2.**Transverse** waves have **vibrations** <u>back</u> and <u>forth</u> in one direction (wave said to be **polarized**)



- B. Vibrating electrons can be vertical, horizontal or random
 - 1. Creates vertical and horizontal polarized light
 - Candle light, light bulbs, and sun emit light that is **not polarized** (random vibration of electrons)

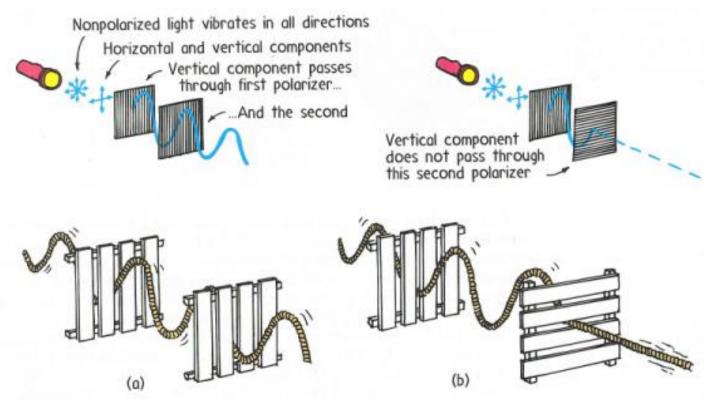


C. Polarized filter

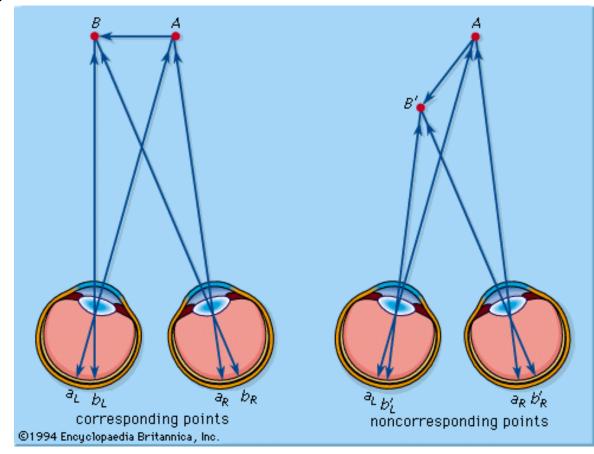
1. Polarized sunglasses block out horizontal vibrating light



- 2. Light that reflects from nonmetallic surfaces such as glass, water, or roads, vibrates mainly in **plane** of the **reflecting surfaces**
- 3. So glare from a horizontal source is horizontally polarized (that's why polarized sunglasses block glare from horizontal surfaces)

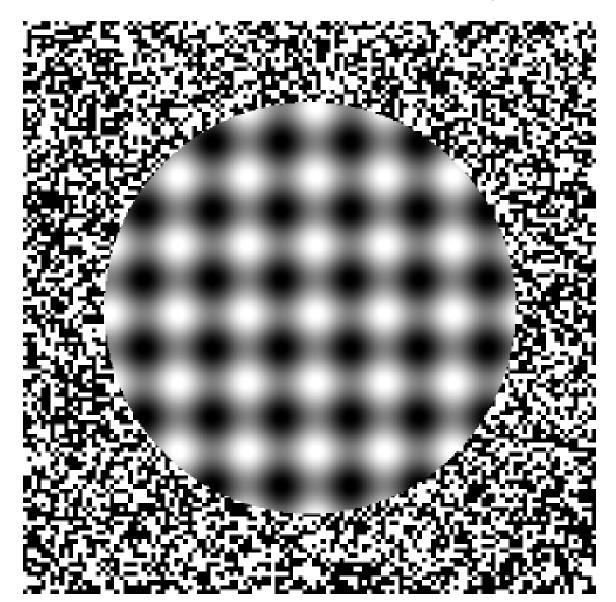


 VIII. Polarized Light and 3-D Viewing (27.8)
 A. Vision in three dimensions depends on fact that both eyes give impressions simultaneously, each eye viewing a scene from slightly different angle



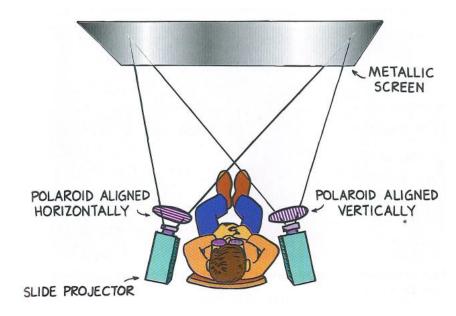
1. View by each eye is different

2. Combination of views in eye-brain gives depth

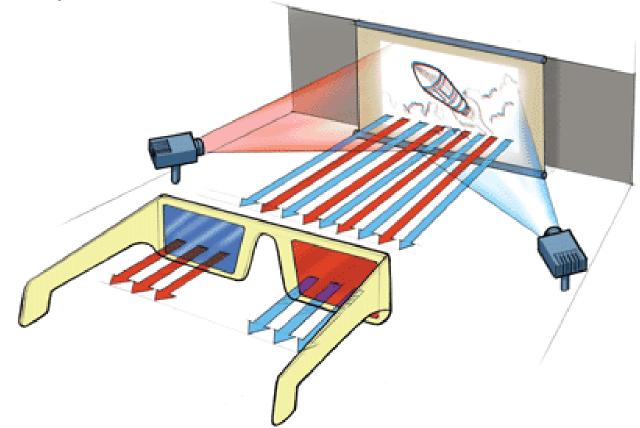


- B. A pair of photographs or movie frames taken a short distance apart (about average eye spacing) can be seen in 3-D
 - 1. When left eye sees only the left view and right eye sees only the right view
 - 2. Accomplish this with by projecting the **pair of views** through **polarization filters** onto a

screen.

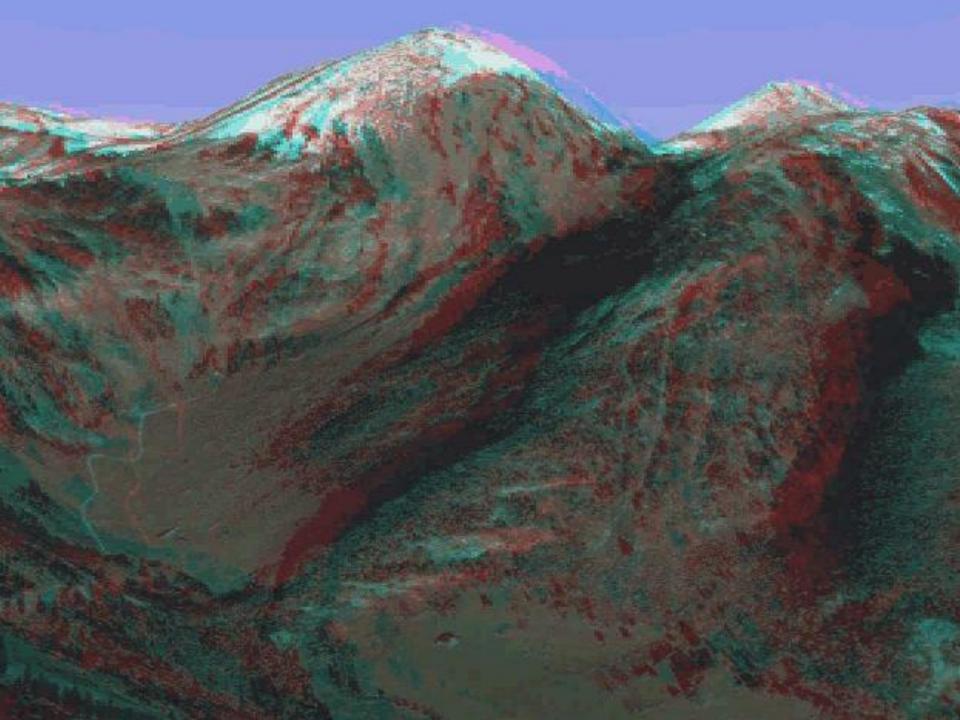


- a. Polarization axes are at right angles to each other
- b. Overlapping pictures look blurry to the naked eye
- c. Viewer wears polarized eyeglasses with the lens axes also at right angles (each eye sees a separate picture)



d. **Brain** interprets the two pictures as a <u>single</u> <u>picture</u> with a feeling of **depth**.





C. Stereograms- use this technique also

